

AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTION

**COMPUTER SCIENCE A
SECTION II**

Time— 22.5 minutes

Directions: SHOW ALL YOUR WORK. REMEMBER THAT PROGRAM SEGMENTS ARE TO BE WRITTEN IN JAVA.

Notes:

- Assume that the classes listed in the appendices have been imported where appropriate.
- Unless otherwise noted in the question, assume that parameters in method calls are not `null` and that methods are called only when their preconditions are satisfied.
- In writing solutions for each question, you may use any of the accessible methods that are listed in classes defined in that question. Writing significant amounts of code that can be replaced by a call to one of these methods may not receive full credit.

A mountain climbing club maintains a record of the climbs that its members have made. Information about a climb includes the name of the mountain peak and the amount of time it took to reach the top. The information is contained in the `ClimbInfo` class as declared below.

```
public class ClimbInfo
{
    /** Creates a ClimbInfo object with name peakName and time climbTime.
     *  @param peakName the name of the mountain peak
     *  @param climbTime the number of minutes taken to complete the climb
     */
    public ClimbInfo(String peakName, int climbTime)
    { /* implementation not shown */ }

    /** @return the name of the mountain peak
     */
    public String getName()
    { /* implementation not shown */ }

    /** @return the number of minutes taken to complete the climb
     */
    public int getTime()
    { /* implementation not shown */ }

    // There may be instance variables, constructors, and methods that are not shown.
}
```

GO ON TO THE NEXT PAGE.

AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTION

The `ClimbingClub` class maintains a list of the climbs made by members of the club. The declaration of the `ClimbingClub` class is shown below. You will write two different implementations of the `addClimb` method. You will also answer two questions about an implementation of the `distinctPeakNames` method.

```
public class ClimbingClub
{
    /** The list of climbs completed by members of the club.
     *   Guaranteed not to be null. Contains only non-null references.
     */
    private List<ClimbInfo> climbList;

    /** Creates a new ClimbingClub object. */
    public ClimbingClub()
    { climbList = new ArrayList<ClimbInfo>(); }

    /** Adds a new climb with name peakName and time climbTime to the list of climbs.
     *   @param peakName the name of the mountain peak climbed
     *   @param climbTime the number of minutes taken to complete the climb
     */
    public void addClimb(String peakName, int climbTime)
    {
        /* to be implemented in part (a) with ClimbInfo objects in the order they were added */
        /* to be implemented in part (b) with ClimbInfo objects in alphabetical order by name */
    }

    /** @return the number of distinct names in the list of climbs */
    public int distinctPeakNames()
    {
        /* implementation shown in part (c) */
    }

    // There may be instance variables, constructors, and methods that are not shown.
}
```

Part (a) begins on page 4.

GO ON TO THE NEXT PAGE.

AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTION

- (a) Write an implementation of the `ClimbingClub` method `addClimb` that stores the `ClimbInfo` objects in the order they were added. This implementation of `addClimb` should create a new `ClimbInfo` object with the given name and time. It appends a reference to that object to the end of `climbList`. For example, consider the following code segment.

```
ClimbingClub hikerClub = new ClimbingClub();
hikerClub.addClimb("Monadnock", 274);
hikerClub.addClimb("Whiteface", 301);
hikerClub.addClimb("Algonquin", 225);
hikerClub.addClimb("Monadnock", 344);
```

When the code segment has completed executing, the instance variable `climbList` would contain the following entries.

Peak Name	"Monadnock"	"Whiteface"	"Algonquin"	"Monadnock"
Climb Time	274	301	225	344

Information repeated from the beginning of the question

```
public class ClimbInfo
```

```
public ClimbInfo(String peakName, int climbTime)
```

```
public String getName()
```

```
public int getTime()
```

```
public class ClimbingClub
```

```
private List<ClimbInfo> climbList
```

```
public void addClimb(String peakName, int climbTime)
```

```
public int distinctPeakNames()
```

WRITE YOUR SOLUTION ON THE NEXT PAGE.

GO ON TO THE NEXT PAGE.

AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTION

Complete method `addClimb` below.

```
/** Adds a new climb with name peakName and time climbTime to the list of climbs.
 * @param peakName the name of the mountain peak climbed
 * @param climbTime the number of minutes taken to complete the climb
 * Postcondition: The new entry is at the end of climbList;
 *                  The order of the remaining entries is unchanged.
 */
public void addClimb(String peakName, int climbTime)
```

Part (b) begins on page 6.

GO ON TO THE NEXT PAGE.

AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTION

- (b) Write an implementation of the `ClimbingClub` method `addClimb` that stores the elements of `climbList` in alphabetical order by name (as determined by the `compareTo` method of the `String` class). This implementation of `addClimb` should create a new `ClimbInfo` object with the given name and time and then insert the object into the appropriate position in `climbList`. Entries that have the same name will be grouped together and can appear in any order within the group. For example, consider the following code segment.

```
ClimbingClub hikerClub = new ClimbingClub();  
hikerClub.addClimb("Monadnock", 274);  
hikerClub.addClimb("Whiteface", 301);  
hikerClub.addClimb("Algonquin", 225);  
hikerClub.addClimb("Monadnock", 344);
```

When the code segment has completed execution, the instance variable `climbList` would contain the following entries in either of the orders shown below.

Peak Name	"Algonquin"	"Monadnock"	"Monadnock"	"Whiteface"
Climb Time	225	344	274	301

OR

Peak Name	"Algonquin"	"Monadnock"	"Monadnock"	"Whiteface"
Climb Time	225	274	344	301

You may assume that `climbList` is in alphabetical order by name when the method is called. When the method has completed execution, `climbList` should still be in alphabetical order by name.

Information repeated from the beginning of the question

```
public class ClimbInfo
```

```
public ClimbInfo(String peakName, int climbTime)  
public String getName()  
public int getTime()
```

```
public class ClimbingClub
```

```
private List<ClimbInfo> climbList  
public void addClimb(String peakName, int climbTime)  
public int distinctPeakNames()
```

GO ON TO THE NEXT PAGE.

AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTION

Complete method `addClimb` below.

```
/** Adds a new climb with name peakName and time climbTime to the list of climbs.
 * Alphabetical order is determined by the compareTo method of the String class.
 * @param peakName the name of the mountain peak climbed
 * @param climbTime the number of minutes taken to complete the climb
 * Precondition: entries in climbList are in alphabetical order by name.
 * Postcondition: entries in climbList are in alphabetical order by name.
 */
public void addClimb(String peakName, int climbTime)
```

Part (c) begins on page 8.

GO ON TO THE NEXT PAGE.

AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTION

- (c) The `ClimbingClub` method `distinctPeakNames` is intended to return the number of different names in `climbList`. For example, after the following code segment has completed execution, the value of the variable `numNames` would be 3.

```
ClimbingClub hikerClub = new ClimbingClub();
hikerClub.addClimb("Monadnock", 274);
hikerClub.addClimb("Whiteface", 301);
hikerClub.addClimb("Algonquin", 225);
hikerClub.addClimb("Monadnock", 344);
int numNames = hikerClub.distinctPeakNames();
```

Consider the following implementation of method `distinctPeakNames`.

```
/** @return the number of distinct names in the list of climbs */
public int distinctPeakNames()
{
    if (climbList.size() == 0)
    {
        return 0;
    }

    ClimbInfo currInfo = climbList.get(0);
    String prevName = currInfo.getName();
    String currName = null;
    int numNames = 1;

    for (int k = 1; k < climbList.size(); k++)
    {
        currInfo = climbList.get(k);
        currName = currInfo.getName();
        if (prevName.compareTo(currName) != 0)
        {
            numNames++;
            prevName = currName;
        }
    }
    return numNames;
}
```

AP[®] COMPUTER SCIENCE A FREE-RESPONSE QUESTION

Assume that `addClimb` works as specified, regardless of what you wrote in parts (a) and (b).

- (i) Does this implementation of the `distinctPeakNames` method work as intended when the `addClimb` method stores the `ClimbInfo` objects in the order they were added as described in part (a)?

Circle one of the answers below.

YES

NO

- (ii) Does this implementation of the `distinctPeakNames` method work as intended when the `addClimb` method stores the `ClimbInfo` objects in alphabetical order by name as described in part (b)?

Circle one of the answers below.

YES

NO